

# MASTERTRON<sub>2</sub>C



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## TETRIIS.

"One of the all time computer classics"  
ZZAP 64  
Tetris, a game of mental torment from behind the Iron Curtain!

# TETRIIS.

PAL CMII



CBM 64 COMMODORE 64 128 COMMODORE 64 128 COMMODORE 64 128 COMMODORE 64 128

# TETRIIS.



# MASTERTRON<sub>2</sub>C



### Getting started

After loading (see instructions below), select your starting level of difficulty. The higher the number, the greater the rewards, but the harder the task.

### Playing Tetris

A variety of differently shaped blocks fall, one by one, from the top of the screen, or playfield. You can manipulate these shapes left/right and rotate them before they land at the bottom of the playfield.

The idea is to create complete horizontal lines of blocks across the playfield. When one of these unbroken lines is completed it disappears, and any blocks above fall into the now vacant area.

### Objective

Your aim is to create as many complete lines as possible. If you leave gaps, the playfield will fill up rapidly, leaving you less room to manoeuvre. Should the pile of blocks reach the top of the screen, the game ends.

The show key displays the shape of the block that will fall after the current block has landed - useful for formulating your optimum strategy. The rate at which the blocks fall speeds up automatically as your score increases.



A variety of other games are available on the Mastertron 2C. These include: ZZAP 64, Tetris, and many more. The Mastertron 2C is a complete system for the Commodore 64. It includes a manual, a cassette tape, and a power supply. The Mastertron 2C is a complete system for the Commodore 64. It includes a manual, a cassette tape, and a power supply. The Mastertron 2C is a complete system for the Commodore 64. It includes a manual, a cassette tape, and a power supply.

SCREEN SHOTS MAY BE TAKEN FROM A DIFFERENT VERSION



#### COMMISSIONE 64

(con C28 in 64 mode)

#### CONTROLS

Joystick only

Up - power

Down - stop

Fire - rotate

#### Loading Instructions:

Hold down shift key and press RUN/STOP Press PLAY on tape.

Program will load and run.

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#### COMMISSIONE 64

Macchine a tape recorder.

Stick joystick

Up - potere

Down - stop

#### Caricamento

Tenere la chiave SHIFT premuta ed appoggiare sul RUN/STOP. Premere sul PLAY sul la bobina. La programma si carica ed si dimostra.

#### COMMISSIONE 64

(con C28 in 64 Modus)

Nur für Joystick

Up - Power

Down - Stop

Fire - Rotieren

#### Laden

SHIFT gedrückt halten und RUN/STOP drücken. Dann die PLAY-Taste des Kassettenspielers drücken. Das Programm lädt sich und läuft automatisch.

#### COMMISSIONE 64

in C28 in modalità 64

Solo joystick

Up - Potere

Down - Arresto

Fire - Ruotare

#### Caricamento

Tenere premuto il tasto SHIFT e premere RUN/STOP. Premere PLAY sul registratore. Il programma si carica e gira automaticamente.

# MASTERTRON<sup>®</sup> C



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### A New Range Of Added Value Software From Mastertron